**Experiment Reservation**

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| **Introduction & Purpose:**  New Client connection topology discussion   1. P2P connection module ( binding method ) 2. Broadcast module （use to find neighborhood） 3. Real-time data sharing.   Test the UCDCLIENT functions:   1. Building connection between 2 laptop using same port number.  * Test connection broken and recover. * Test connection lose.  1. Test property transmission 2. Test connection to visual Robtino.  * Connect to different clients. And control.  1. Robotino Sensor data collection and sharing.   **Theory:**   1. UDP connection. 2. Clients connection topology     **Nest Step:**   1. Build up demo base on this framework. |
| **Materials:**  2 pc  Robotino(optional) |
| **Procedures:** |
| **Experiment time**  22.10.2018, 13:00-15:00 |
| **Remark & Safty** |